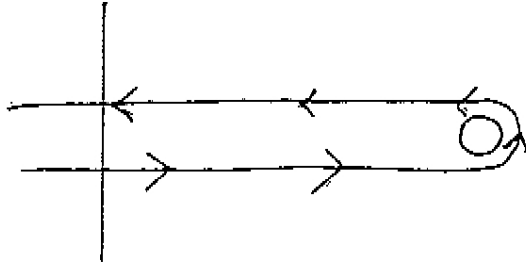


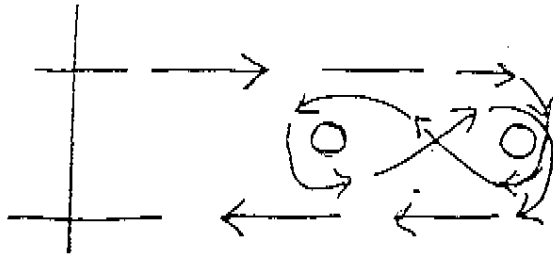
6. LONE BARREL

Set one large barrel 50 paces from start. Go around barrel and return to start. Right or left pattern OK. 5 sec. will be added for knocking over a barrel. No time for breaking pattern.



7. FIGURE EIGHT

2 barrels, 20 paces from start to first barrel and 10 paces between barrel. Right or left pattern OK. 5 sec. will be added for knocking over a barrel. No time for breaking pattern.



8. COWBOY STAKE RACE

4 stakes. 15 paces from start to first stake on right hand side of arena. 7 paces to 2nd stake must follow a left-left and right-right pattern. 10 paces between lines of stakes. See diagram. Rider must start at first stake on the right side of the arena. 5 sec. added for each stake knocked over. No time for breaking pattern.

